

### 3, 2, 1 ... Here I Come

- Introduce the book. What will this book be about?
- Pinney suggests a game of hide-and-seek. Should we only play games we are good at? Was Ginnie thinking about what Pinney had said? What does being stubborn mean?
- Are the friends listening to each other's ideas? How do you know? How did the friends decide to play hide-and-seek?
- Miranda finds Ginnie easily. Should Miranda have pretended not to find Ginnie? Why? How is Ginnie feeling?
- Why is Pinney telling Miranda she is good at hide-and-seek? Is she really good at it?  
Why does Ginnie want to keep playing hide-and-seek? What would you do if you were not good at something?
- Is everyone sharing in the hide-and-seek game? How can you tell?
- How is Ginnie trying to solve her hide-and-seek problem? What would you do?
- The friends can't find Ginnie. How is Pinney feeling? How is Miranda feeling?
- Are the friends helping each other? How can you tell? How would you feel if you couldn't find your friend? Why does Pinney think Ginnie would leave?
- Why doesn't Ginnie want to be found?
- Why does Ginnie reveal her hiding spot? Is Ginnie good at playing hide-and-seek now? Explain.  
Are the friends being mean or is their reason for not wanting to continue playing hide and seek a good one?
- What has Ginnie learnt? What do you think Ginnie and her friends should do?